DIGITAL MEDIA PRACTICES COORDINATE MAJOR

Tulane's Digital Media Practices Program offers a coordinate major focused on the art and practice of digital storytelling. Courses in the program offer hands-on experience in Narrative and Documentary Filmmaking, Interactive Media, Game Studies, Emergent Journalism, Podcasting, and Digital Sound. After completing introductory coursework, students choose an area of specialization leading to a 2-semester Capstone Project. Many students choose to write, produce, and direct their own short films. However, our program also encourages our students to think creatively about their capstone projects, whether these projects are documentary short films, full-length screenplays, multi-episode podcasts, radio dramas, interactive media exhibitions, experimental video games, web-based projects, or a combination of all these elements. The Digital Media Practices Program gives students the opportunity to work closely with experienced and supportive faculty interested in allowing students' passion and vision to help to define their goals.

The Coordinate Major in Digital Media Practices first requires students to declare a major in another discipline before declaring the DMPC coordinate major. The program is an interdisciplinary, 10-course program that can include classes from Digital Media Practices, Cinema Studies and Communication, Music, Theatre and Dance, Art, or English.

Requirements

The coordinate major in Digital Media Practices is an interdisciplinary, 30-credit program that can include courses in Digital Media Practices, Cinema Studies, Music, Theatre and Dance, Communication, Art, or English.

Course ID	Title	Credits
Gateway Courses		3
Select 1 of the following:		
DMPC 1000	Digital Media Practices	
DMPC 1110	Introduction to Film Production Cultures	
COMM 1150	Introduction to Cinema	
COMM 1250	Introduction to Television	
COMM 1550	Intro to New Media & Internet	
COMM 1650	Introduction to Media Studies	
Digital Media Practice Foundations	3	9
Select 3 of the following; 2 must be	e DMPC Courses	
DMPC 2001	Introduction to Digital Filmmaking	
DMPC 2002	Narrative Filmmaking	
DMPC 2003	Documentary Filmmaking	
DMPC 2510	Game Studio 1: Experimental Game Design	
DMPC 2600	Personal Data Visualization	
DMPC 2700	Introduction to Podcasting and Social Justice	
DMPC 2710	Podcasting Production I	
ARST 1330	Photo I: Digital	
ARST 1350	Photo I: Analog and Digital	
ARST 1550	Digital Arts I	
CMPS 1500	Intro to Computer Science I	
CMPS 1600	Intro to Computer Science II	
MUSC 2300	Computer Apps In Music	
THEA 1010	Plays and Playwrights	
THEA 2110	Acting I	
Context and Analysis Additionally, DM	IPC will accept any course listed in the Cinema Studies catalog for "Context and Analysis"	6
Select 2 of the following:		
DMPC 2500	Game Studies	
AFRS 3350	Black Music & Performance in New Orleans	
AFRS 4180	African Cinema	
COMM 2450	Topics Gender/Race/Class/Media	
COMM 2500	Film and Society	
COMM 2700	Visual Communication	



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COMM 2823	Special Topics	
COMM 3150	Film Analysis *Communication core course. Must take pre-requisite.	
COMM 3310	Comm for Feminism Activitism	
COMM 3510	Environmental Comm	
COMM 3560	History of Animation	
COMM 3600	Documentary Film	
COMM 3650	Feminist Doc & New Media	
COMM 4170	U.S. Film History	
COMM 4350	Gender and The Cinema	
COMM 4750	New Media Theory	
COMM 4850	Cinema Technology Modernity	
ENLS 4100	Literature and Film	
ENLS 4445	Black Literature, Film, and Media	
ENLS 4750	New Media Theory	
HIST 3210	Visual History & Filmmaking	
MUSC 2310	Electronic Music History	
Advanced Practice Electives		6
Select 2 of the following; addi	itional courses from Context & Analysis can count as Electives	
DMPC 3000	Screenwriting	
DMPC 3010	Development: From Pitch to Picture	
DMPC 3020	Directing Actors for Screen	
DMPC 3030	TV & Film Sound Design	
DMPC 3040	Lighting & Cinematography	
DMPC 3080	Color Correction and Grading for Television and Film	
DMPC 3500	Game Studio 2: Narrative and VR	
DMPC 3710	Podcast Production 2	
DMPC 3750	Media for Community Health and Well Being	
DMPC 3990	Producing Media for Social Change	
ARST 2350	Photography II: Expansive Practice	
ARST 2550	Digital Arts II: Creative Computing	
ARST 3300	Decolonizing the Camera	
ARST 3350	Advanced Photography: Skills and Concepts	
ARST 3360	Advanced Photography: Individual Projects	
ARST 3550	Time-Based Media	
COMM 3610	Alternative Journalism	
ENLS 3610	Creative Writing	
ENLS 4660	Topics in Adv Creative Writing	
APMS 2230	Composition for Electronic Media I	
APMS 3230	Composition for Electronic Media II	
APMS 3330	Music For Film	
APMS 3340	The Creative Soundscape	
MUSC 4400	Music & Dsp	
MUSC 4410	Music Performance System	
MUSC 4420	Algorithmic & Comp Music	
SLAM 2020	Financial Analysis and and Budgets	
SLAM 2600	Introduction to Creative Industries	
SLAM 3030	Marketing Strategies for Business and Creatives	
SLAM 3050	Public Relations	
THEA 3110	Text Analysis for Actors and Directors (*Must enroll in 3-credit DMP option)	
THEA 3210	Directing I: The Foundation	
THEA 3340	Production & Design I	



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	Acting For Other Media	
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Select 2 of the following:	
DMPC 5510	Advanced Digital Media Production I
& DMPC 5520	and Advanced Digital Media Production II
DMPC 5550	Advanced Digital Filmmaking I
& DMPC 5560	and Adv Digital Filmmaking II
DMPC 5570	Advanced Screenwriting (Feature Films) (*DMPC 3000 substitutes for DMPC 5550 in this case)

Total Credit Hours

THEA 6110 Capstone Courses

30

2024-2025 3